

This Is Research 2016

SHOWCASE: The Work of Creative Scholarship

WHAT IS SHOWCASE?

Showcase is a space to exhibit the creative scholarship and work of Auburn faculty and students in the fields of fine art, applied art and design, performing arts, creative writing and other related disciplines. The exhibition will occur in the Grand Gallery and Corridor Galleries at the Jule Collins Smith Museum of Fine Art at Auburn University (JCSM) September 16 through October 2, 2016. Exhibition size will be determined by space availability. An online exhibition will occur concurrently during *This Is Research 2016* and will include all accepted works. Live performances will be scheduled in the JCSM Auditorium, where appropriate. We will work with exhibitors to make equipment available for performance recordings, videos, readings and other creative work. The work selected for Showcase 2014 and 2016 will be included in a printed publication incorporating images as well as brief artist statements, as illustrated in the template provided in the Requirements section of this announcement. The design and layout of the exhibition at JCSM will be determined by a committee made up of AU faculty and JCSM curatorial staff. Exhibition space at Jule Collins Smith Museum of Fine Art will be secure, and work displayed will be covered by an AU insurance policy through Risk Management. If you have any questions about the submission of entries to Showcase, please contact a member of the *This Is Research 2016* Creative Scholarship Committee. Contact information is listed below.

WHO MAY ENTER:

Showcase is open to the following people whose work falls in the areas of fine art, applied art and design, performing arts, creative writing and related disciplines:

1. **Faculty:** full-time instructors, tenured or tenure-track employees of Auburn University or Auburn University Montgomery at the time of entry.
2. **Graduate students:** currently enrolled or graduated from Auburn University after January 1, 2015.
3. **Undergraduate students:** currently enrolled at Auburn University or graduated from Auburn University after January 1, 2015.

WHAT WORK TO ENTER:

The work accepted for Showcase 2016 will be representative of creative scholarship in the broadest sense. Entries must have been completed after January 1, 2012.

Entries will be accepted in:

FINE ARTS: Creative work and research addressing the creation, performance, production and dissemination of artistically driven visual art, media arts (film, video, new media and audio), theatre (scenography, set design, costume design, lighting and sound, etc.), dance, music, and literary art (poetry, novels, short stories, feature stories, screenplays, plays, etc.). There will be accommodations for readings by authors at the Showcase, as well as the means to incorporate videos, recordings etc.

APPLIED ARTS and DESIGN: architecture, landscape architecture, urban design, industrial design, graphic design, interior design, apparel design, textile design (drawings, sketches, models, to scale or full-scale prototypes, posters, books, visual representations of pedagogical and research material, videos, photography, digital media, etc.)

OTHER: well-documented and compelling works of creative scholarship that don't fit comfortably into any of the above categories.

ENTRY METHOD:

Qualification for submission of work to *This Is Research 2016 SHOWCASE: The Work of Creative Scholarship* will be determined initially at the unit level (college, school or department) through each unit's process of pre-selection (e.g. a panel of faculty and/or external reviewers), based on the application materials outlined below. After entries have been reviewed and pre-selected at the unit level, they will pass to a second review by a *This Is Research 2016* Creative Scholarship Curatorial Committee for selection for the online exhibition. A JCSM Curatorial Committee will make the final selection of works for public exhibition as determined by space limitations. Applicants whose work is accepted to participate in Showcase will register directly for *This Is Research 2016/SHOWCASE* at: ([link coming soon!](#)) This process is the same for the work of faculty, graduate students and undergraduate students.

Applicants who are not affiliated with any of the academic units included below should contact the representative of the academic unit that is most closely aligned with their work, for guidance concerning the application and submission process. All submissions are welcome and encouraged.

For information concerning entry submission and review at the unit level, faculty and students should contact any of the following members of the *This Is Research 2016 SHOWCASE* Creative Scholarship Committee:

Barb Bondy – CLA, Art Department bondybj@auburn.edu

Fereshteh Rostampour – CLA, Theatre Department fereshteh.rostampour@auburn.edu

Karen Garrison – CLA, Music Department garrikh@auburn.edu

Lushan (Sarina) Sun, CHS, Consumer and Design Sciences sarinasun@auburn.edu

Steven Taylor – Biosystems Engineering taylost@auburn.edu

Carlton Nell – CADC, School of Industrial and Graphic Design, nellcar@auburn.edu

Karen Rogers – CADC, School of Architecture, Planning & Landscape Architecture, klr0008@auburn.edu

ENTRY TIMELINE AND REQUIREMENTS:

CRITERIA: Entries for *SHOWCASE: The Work of Creative Scholarship* will be judged on innovation and the overall quality of the work relevant to its discipline, and on the contribution of the work to the advancement of scholarship and rigorous intellectual exploration in the field.

TIMELINE:

May 10: Deadline for student submission to the academic unit level (pre-selection)

June 15: Deadline for faculty submission to the academic unit level

- July 15:** Deadline for academic units to submit entries to CSC (Creative Scholarship Committee). Submit to Karen Rogers via Drop Box or a similar file sharing system to be determined.
- August 17:** JCSM Curatorial Committee Review based on space limitations
- August 22:** Notification of acceptance for the JCSM Exhibit
- September 2:** Deadline for **registration** for *This is Research 2016*.

Note: Registration for *This is Research 2016* is required for all faculty, graduate and undergraduate students with work accepted for SHOWCASE and/or online exhibition and publication.

REQUIREMENTS:

1. Label (Tombstone) information
 - Name of the creative researcher submitting the work
 - Job title of creative researcher and Specialization. (e.g., Jane Doe, adjunct instructor, painting and drawing OR for art historians, 19th-century textiles)
 - Students should provide major and class standing (FR/JR/SO/SR/Graduate, etc.)
 - Title of the work
 - Dimensions or appropriate descriptor of the work: time/structural descriptor
 - the work's media
 - Date of creation of the work
 - A short caption for the work, only if required (40 character maximum)
2. 5-10 line CV (selected recent exhibitions, accolades, etc.)
3. Brief creative research statement (around 100 words)
This statement should provide compelling justification for the consideration of the submitted work as Creative Scholarship, supported by a rigorous and consistent process of intellectual exploration. The artist's statement will be included in the publication.

Submit all of the above as a single page word document using Calibri 12 pt. font, single-spaced, 1 inch margins.

4. Image/support material: image can include excerpt, cover of book or cd, etc.
The submission must include support material in the form of JPEG images, recordings, videos, writing samples, or whatever other type of material is appropriate for a thoughtful and thorough understanding of the submitted work.
 - a. Images should be high-quality jpeg no larger than 1220 pixels on the long side; maximum five images per entry.
 - b. Audio files must be saved as mp3 up to 10 MB
 - c. Video files must be saved as mov, m4v, wmv or flv up to 60 MB. It is best to size the video at 640 X 480 pixels.
 - d. Limit time-based works to 5-minute clips.
 - e. File names must be labeled as follows: LAST NAME FIRST NAME-Exhibit and number of

file. For example, SMITH JOHN-Exhibit1, SMITH JOHN-Exhibit2, etc.

Two-dimensional work that is accepted for Showcase must be framed or mounted professionally as appropriate. This work will be hung on sturdy panels, but must not weigh more than 100 pounds and should not measure more than 4' x 4' (exceptions in size will be considered only at the recommendation of the pre-selection committee at the unit level).

Three-dimensional work will be displayed on pedestals, platforms or tables as appropriate, and should not exceed approximately 65 cubic feet in volume or 150 pounds in weight. Exceptions in size will be considered only at the recommendation of the pre-selection committee at the unit level.

TEMPLATE EXAMPLE:

Margaret Fletcher
Assistant Professor of Architecture
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encaustic and dry transfer on braced panel
15 3/4" x 15 3/4" unframed, 16" x 16" framed
2013

Fletcher is a practicing artist with gallery representation through Sandler Hudson Gallery in Atlanta, Georgia where she was awarded a solo exhibition titled *OCUS 11 ante litteram* in the fall of 2013. She has won numerous awards for art, architecture and graphic design. Most recently, she was named a Fellow of the Hambidge Creative Residency Program and was a finalist for the Forward Arts Foundation 2012 Emerging Artist Award. She was a Studio Artist at the Atlanta Contemporary Art Center from 2009–2011. Through a design collaboration with Mack Scogin Merrill Elam Architects, she won over twelve American Institute of Architects (AIA) Awards including three National AIA Awards of Excellence in Architecture.

The submitted piece is part of a larger body of work, *OCUS 11 ante litteram*, presented at Sandler Hudson Gallery in the fall of 2013. *Ante litteram* literally translates to "before the letters." Its meaning is related to the creation of something before the word to describe it exists. The visual communication of spatial construction is central to this creative work and bridges art and architecture to explore investigations into spatial culture and communicative relationships. Fletcher takes inspiration from pattern, minutia, flow, rigidity and chance. Current work focuses specifically on issues of cognition, connection, and articulation and often relies on the swarming and flocking of a variety of spatial systems.